

Bob's Back Roads Around Colchester, a.k.a., The Hebron Hustle
Start: Ted's Market (small plaza), Rt. 66, Hebron (just east of Rt. 316/66 intersection)

Ride Write-up: Wu-IL077

www.ctbikeroutes.org

Mile	Dir	Road Info/Description
0.0	O	Start from Ted's Market plaza
0.0+	R	Rt. 66 (busy road)
0.4	R	Rt. 316 (narrow in spots)
0.7	<i>Look</i>	<i>RHAM High School on left</i>
2.5	R	Basketshop Rd
3.5	R	@ end w/ SS onto West St (n/s)
4.2	ST	Cross Rt. 66 onto Hunt Rd
6.2	R	Pine St (n/s)
6.9	R	@ SS TCO Pine St (uphill) >> Leonard Bridge Rd
10.2	R	@ end on Rt. 207 (Exeter Rd) (n/s)
10.7	O	<i>Lake Williams on right</i>
10.8	L	Old Colchester Rd
11.4	ST	Cross Levita Rd @ SS TCO Old Colchester Rd >> Windham Ave
14.6	BR	@ SS onto Rt. 16 (Lebanon Rd)
15.0	L	Hayward Ave (just before TL)
-	O	<i>Lunch @ Colchester Green</i>

Mile	Dir	Road Info/Description
26.1	R	@ end w/ SS onto Old Colchester Rd
26.2	L	Grayville Rd
26.7	R	Onto Air Line Rail Trail @ barrier(packed stone dust surface – OK for road bikes);
		cross two roads @ barriers
		before you come to the next
		route sheet cue below
28.5	ST	Cross Rt. 85 TCO Air Line Trail;
		this is the 3 rd road crossing
		since joining the trail
29.0	L	Onto Rt. 207
29.2	R	Millstream Rd
30.4	ST	@ SS TCO Millstream Rd
30.8	L	@ SS onto Wellswood Rd
30.9	L	@ SS on Rt. 66 (careful here)
31.2	R	Into Ted's Market plaza
31.2+	O	Finish

Mile	Dir	Road Info/Description
15.2	L	Norwich Ave
18.5	L	Levita Rd (red barn on right)
15.9	L	Elm St (school on right)
16.3	R	@ end onto Rt. 16 (Lebanon Ave >> Pease Rd)
20.9	ST	Cross Old Colchester Rd @ SS TCO Levita Rd
21.5	L	@ SS onto Exeter Rd (Rt. 207) (n/s)
21.8	L	Spafford Dr
22.2	L	Deepwood Dr
24.3	L	Lake Rd (just past stone dam on right)
24.6	L	@ end w/ SS onto Rt. 85 (traffic)
25.5	R	Niles Rd (just past Twin Oaks Farm)

Mile	Dir	Road Info/Description

Key:

O = Start, Regroup, Finish

L = Left Turn

R = Right Turn

BL = Bear Left

BR = Bear Right

QL = Quick Left

QR = Quick Right

ST = Straight

TCO = To Continue On

SS = Stop Sign

RD = Reverse Direction

TL = Traffic Light

n/s = no street sign

>> = road name becomes