## **Marlborough Country Ramble**

Start: Rt. 2 Exit 12 CPL in Marlborough (use CPL on left of West Rd after crossing under Rt. 2)

NOTE: This route sheet may not have been checked for accuracy by the www.ctbikeroutes.org team

Ride Write-up: Wu-New042 www.ctbikeroutes.org

Mile	Dir	Road Info/Description
0.0	O R	Start @ CPL: right on West Rd
0.1	L	@ SS onto N. Main St
0.5	R	Hodge Rd
0.9	L	Edstrom Rd
1.3	R	@ SS on Chapman Rd (n/s)
2.7	L	@ end w/ SS on White Birch Rd
		(n/s)
3.1	R	Brewer Rd >> Mott Hill Rd
5.0	R	@ end w/ SS on Lake Dr (n/s)
		(Lake Pocotopaug - views)
~ 5.4	ST	Lake Dr >> N. Main St
6.5	ST	Cross Rt. 66 @ TL on S. Main St.
7.2	R	Skinner St (Rt. 196 south)
7.9	R	@ TL on Middletown Ave (Rt. 16
		west)
9.5	L	Hog Hill Rd (careful turning)

Mile	Dir	Road Info/Description
21.2	BL	Rt. 151 south (~ 0.5 mi. beyond
		Sunrise Resort; Rt. 149 goes ST)
22.5	ST	@ SS onto Rt. 149/151
22.8	ST	TCO Rt. 149 (Rt. 151 departs R)
26.9	ST	Cross Rt. 16 @ TL TCO Rt. 149
29.5	L	River Rd
31.0	BR	South Rd
33.0	R	@ SS on Garden Lane (n/s)
33.0+	QL	@ end w/ SS on S. Main St (n/s)
35.0	ST	Cross Rt. 66 @ TL on N. Main St
37.0	R	@ SS on West Rd
37.1	LO	Into CPL and Finish

Mile	Dir	Road Info/Description
12.3	Х	Rt. 151 @ TL to Hurd Park Rd
14.0	R	Rock Landing Rd and
14.1	QL	Ague Spring Lane (don't miss
		this narrow lane - dirt road for
		½ mile; views at top)
14.9	ST	Quarry Hill Rd (School House
		Rd goes left here)
15.3	O R	Regroup at left bend in road at
		white house w/ picket fence; go
		under chain barrier to the right
		and follow bikeable grass path
		for 0.2 mi. to overlook
15.5	0	Great view of the river here!
-	RD	Retrace to Quarry Hill Rd
15.7	R	TCO Quarry Hill Rd
17.1	R	@ end w/ SS on Rock Landing
		Rd >> Haddam Neck Rd
18.1	R	@ end w/ SS on Moodus Rd
		(Rt. 151 south)

Mile	Dir	Road Info/Description		
Key:				
O - Start End Pogroup Y - Cross				

O = Start, End, Regroup X = Cross
L = Left Turn R = Right Turn
BL = Bear Left BR = Bear Right
QL = Quick Left QR = Quick Right
ST = Straight TCO = To Continue On
SS = Stop Sign RD = Reverse Direction
TL = Traffic Light n/s = no street sign
>> = road name becomes