

Carol's "Go Directly to Jail" Ride

Start: International Skating Center of Connecticut, Rt. 10/202, Simsbury

Ride Write-up: Wu-IL048

www.ctbikeroutes.org

Mile	Dir	Road Info/Description
0.0	O	Start
0.2	L	@ SS onto Rt. 10/202 (traffic)
0.5	R	@ TL onto Wolcott Rd
2.1	R	@ end w/ SS onto Floydville Rd (n/s)
2.3	ST	Cross Rt. 189 @ TL onto Holcomb St
4.4	ST	Cross Rt. 20 @ TL onto Newgate Rd
5.5	O	<i>Newgate Prison on left (views)</i>
6.3	L	Copper Hill Rd
6.5	R	Griffin Rd >> Copper Hill Rd
8.4	L	@ SS Phelps Rd (n/s)
9.2	R	@ end w/ SS onto Quarry Rd (n/s)
10.9	ST	Cross Rt. 10/202 @ SS onto East St
11.5	R	Vining Hill Rd >> Mort Vining Rd
14.1	R	@ end w/ SS onto Vining Hill Rd

Mile	Dir	Road Info/Description
24.9	R	Creamery Hill Rd
25.2	L	Kelly Lane
25.8	R	@ SS onto Bushy Hill Rd
26.6	ST	Cross Rt. 20 @ SS onto Barndoor Hills Rd
27.6	<i>Look</i>	<i>McLean Game Refuge</i>
28.0	-	Gear for short, sharp uphill
29.1	L	@ end w/ SS onto Simsbury Rd
29.1+	QR	TCO Barndoor Hills Rd (n/s)
29.8	ST	Cross Holcomb St @ SS TCO Barndoor Hills Rd
30.2	L	@ end w/ SS onto Firetown Rd
30.6	L	@ SS onto Hoskins Rd (Laurel Lane goes right)
31.8	BR	TCO Hoskins Rd (County Rd is sharp left)
32.3	BL	@ fork onto Ely Lane (n/s) (Hoskins Rd continues to right)

Mile	Dir	Road Info/Description
15.2	ST	Cross Rt. 10/202 @ TL onto Rt. 168
15.2+	L O	<i>Lunch @ Millies Country Convenience (deli)</i>
-	RD	Retrace to Rt. 10/202 @ TL
15.3	ST	Cross Rt. 10/202 @ TL onto Vining Hill Rd
16.1	R	Davis Rd
17.2	L	@ SS onto Klaus Anderson Rd (sharp turn)
19.1	L	@ end w/ SS onto S. Loomis St
21.9	L	Cooley Rd
22.7	L	@ end w/ SS onto East St
22.7+	O	<i>Farm stand on right</i>
23.1	R	@ SS onto Wells Rd
24.8	L	@ end w/ SS onto N. Granby Rd (Rt. 189 south)

Mile	Dir	Road Info/Description
32.5	L	@ end w/ SS onto Rt. 10/202 (traffic)
32.8	L	Access road to Skating Center (careful making this turn)
33.0	O	Finish

Key:

O = Start, Regroup, Finish X = Cross
L = Left Turn R = Right Turn
BL = Bear Left BR = Bear Right
QL = Quick Left QR = Quick Right
ST = Straight TCO = To Continue On
SS = Stop Sign RD = Reverse Direction
TL = Traffic Light n/s = no street sign
>> = road name becomes